

Total HelpArt T.H.A.
Česká televize
PubRes
Alkay Animation Prague
Filmosaurus Rex
Falcon

present
Galina Miklínová's animation feature

LICHOŽROUTI/THE ODDSOCKEATERS

Lichožrouti

Držte si ponožky!



Rodinný dobrodružný animovaný film v kinech od 20. října 2016

volně podle stejnojmenného bestselleru scénář Pavel Šrut a Galina Miklínová

náměty Kryštof Hádek, David Novotný, Jan Maxian, Ondřej Trojan, Marek Taclík, Tatiana Vilhelmová, Josef Somr, Matěj Ruppert, Alen Nalbrt, Václav Koubek
Stanislav Zindulka, Vojtěch Rohlíček, Jakub Záček, Václav Neuzil, Eva Spoustová, Jolka Krásná, Jiří Fero Burda, Jiří Havelka, Zuzana Stivínová, Vostok
hudba Mate Matišić — písně Martin Tvrý — zvuk Jan Čeněk, Richard Müller — stih Vladimír Barák — režisér Tomáš Sysel

výtvarná podoba a režie Galina Miklínová — animaci vytvořilo studio Alkay Animation Prague

producent Total HelpArt T.H.A. — Ondřej Trojan — koproducenti Česká televize — Filmové centrum, PubRes — Zuzana Mistríková, Lubica Orechovská
Alkay Animation Prague — Petr Horák, Filmosaurus Rex — Arsen Anton Ostojic — výkonná producentka Michaela Syslová

vyrobilo Filmová a televizní společnost Total HelpArt T.H.A. s podporou Státního fondu kinematografie, Audiovizuální fond, Hrvatski audiovizuální centar ve spolupráci s HBO Česká republika



Distribution list

Directed by:	Galina Miklínová
Based on a story by:	Pavel Šrut
Script:	Pavel Šrut and Galina Miklínová
Photography:	Tomáš Sysel
Editing:	Vladimír Barák
Sound:	Jan Čeněk, Richard Müller
Special effects supervision:	Alkay Animation Prague – Petr Horák
Design:	Galina Miklínová
Music:	Filip Míšek
Songs:	Martin Tvrdý
Producer:	Ondřej Trojan, Total HelpArt T.H.A.
Co-producers:	Czech TV – the Film Centre PubRes - Zuzana Mistríková, Lubica Orechovská(Slovakia) Alkay Animation Prague – Petr Horák Filmosaurus Rex – Arsen Anton Ostojić (Croatia)
Executive producer:	Michaela Syslová
Production:	Michaela Syslová, Luděk Valchář, Lenka Vozobulová
Voice-artists:	Hugo - Kryštof Hádek Tulamor - Jan Maxian Rameses – David Novotný Big Boss - Ondřej Trojan, Sid Viscose - Marek Taclík Bladette - Tatiana Vilhelmová Professor - Josef Somr Grandpa - Stanislav Zindulka Boris - Matěj Ruppert Chang the Choker - Aleš Najbrt Frankie Fingers - Václav Koubek Rusty - Vojtěch Rohlíček Other characters: Václav Neužil, Jakub Žáček, Jolka Krásná, Zuzana Stivínová, Vosto5...
Filmed by:	Filmová a televizní společnost Total HelpArt T.H.A.
Distribution:	Falcon a.s.
The film was supported by:	Státní fond kinematografie Audiovizuálny fond (Slovakia) Hrvatski audiovizualni centar (Croatia)
Partners:	HBO
Genre:	Animation feature
Footage:	83 minutes
Format:	1.85:1, 2D, 5.1 sound
Rating:	General audience
Website:	www.lichozroutifilm.cz

Family animation adventure about the lives of sock thieves - THE ODDSOCKEATERS - and their coexistence with people. Based on the best-selling books by Pavel Šrut, illustrated by Galina Miklínová.

Premiered on October 20, 2016.

Synopsis

THE ODDSOCKEATERS are small invisible creatures, responsible for socks that go missing when we only have one left from a pair - the odd sock. They eat socks, but only one from each pair.



The lives of the main ODDSOCKEATER characters and their biggest adversary, a lonely PROFESSOR, come together in the story of the main hero, a small ODDSOCKEATER called HUGO, whose adventures the film depicts. The life of his grandpa LAMOR, who raised him, is nearing its end and HUGO must overcome his fears, leave the apartment where they lived and seek out his uncle

BIG BOSS, of whose existence he didn't previously know. He draws his courage from what his grandpa taught him – love toward family, good manners and the oddsockeaters' ten commandments. He sticks to his principles in his new home with the Big Boss and his two crazy cousins, even when he often gets into tight scrapes by doing so. When he finally breaks two basic oddsockeater rules - "Never take the entire pair" and "Stick close to people, but not too close", he does so only for his new family.

Being an ODDSOCKEATER is one big adventure. Find a new family, protect it and learn how to coexist with people takes courage. And our heroes have plenty of it. They are no bobby socks, they are ODDSOCKEATERS.



Against the backdrop of a gangster story involving two feuding gangs of oddsockeaters, representing a clash between two generations and two sets of values, we are introduced to the oddsockeaters' world. Pavel Šrut, joint screenplay writer and author of the original books, points us towards the similarities between their world and the human world, with the humour for which he is well known and without the connections ever seeming forced.

The film's main message could be summed up as "Family is the most important thing." Hold on to your family, love your family and do everything in your power to keep your family strong, because you only get one family in this world, regardless of whether you are a human or an oddsocketeer.

Downloads

Trailer: data.lichozroutifilm.cz/Lichozrouti_TLR-1_CS-EN.zip
<https://youtu.be/EejCr3DWUJY?list=PL0Skf8Ucuqpwlj6gYaoQk15itEXUFJ-mV>

Poster: <http://tha.cz/soubory/a/c/9/852-plakat%20lichozrouti.pdf>

Teaser: <https://youtu.be/M6nL1U-tqNE>

Image gallery: <http://tha.cz/pro-media/lichozrouti-the-oddsocketeers.html>

Website: www.lichozroutifilm.cz

GALINA MIKLÍNOVÁ (director and artist):

Director, animator and illustration artist Galina Miklínová is the co-author of the script, author of the artistic concept and director of THE ODDSOCKETEERS.



The original books

"After all, everyone around the world must have lost a sock before! There must be a good basis for a story in that, don't you think?" Some time ago I asked that question of author Pavel Šrut, with whom I have worked on a series of children's books well received by both the critics and readers. This is how The Oddsocketeers were born as a series of award-winning books. Lots of people have 'their very own'

oddsocketeers at home and have regaled us with their tales of mysteriously lost socks. There was so much interest that we had to come up with a sequel - Lichožrouti se vracejí [The Return of the Oddsocketeers] - and then another one - Lichožrouti navždy [Oddsocketeers Forever]. The books are universally understood and have been translated into several languages.

"After all there must be a good basis for an animated film in that, don't you think?", replied Pavel Šrut.

The objective

Oddsocketeers are a very attractive topic for an animated film. The concept of a full-length family animation based on the books is obvious: something for the kids and something for the adults, something I do in both short animations and book illustrations. Establishing a link between the two worlds (using as a basis the hopes, fears and joys of these little sock-robbers and their coexistence with us humans) provides ample scope for artistic playfulness, which is such a vital feature of animated films. At long last I have been presented with a screenplay

which was “just what the animator had ordered! The oddsockeaters are original, funny and visually attractive little chaps. They see our world from the perspective of creatures about a foot and a half tall.

Preparation, technology, filming

Before the actual filming, it was vital to develop the figures of the actual oddsockeaters as a new type of creature. Their movements and lip-synch in particular were needed to be developed and tested. Their physiognomy is different to human physiognomy and so their main distinguishing feature (mouth and nose combined into one) defines and significantly affects their facial expressions.

Whilst the original, unique subject-matter is reminiscent of the traditions of Czech animated film, the plot and modus operandi are more akin to the latest developments in international animation. The technology used for production of the film is CGI, computer-generated imagery. Opting for computer animation was the only logical route to take. On one of the two main plot-levels, the film explores the issue of the existence of oddsockeaters as a species. Thanks to the realism it produces, computer animation allowed us to maintain the delicate balance between credibility and fiction and was a fantastic tool for creating the physical form of the oddsockeaters - who are different from humans, because they eat socks. The oddsockeaters are formed of various textiles and the CGI programs allow them to be stretched, made transparent, twisted and twirled, etc...

Visual appearance of the film

The visual aspect of an animated film is, of course, crucial.

As the creator of the original illustrated form of the oddsockeaters as a ‘species’, I was keen to retain the artistic objective, to draw a distinction between authentic drawing and standard 3D technology production and to draw by hand all the objects to be modelled and covered with specially prepared textures. This helped to avoid the sense of artificiality which this technology brings with it and gave objects, and figures in particular, a sense of authenticity.

The Oddsockeaters are a film for the entire family

The children will laugh and be affraid. But children love being affraid. Especially when all ends well in the end. I believe everyone will find something they like. The poetry of the oddsockeaters' world is magical. The film is also an action spectacle. We wanted to be different from the latest Czech full-length animations, which are typically multiple stories lumped together. We wanted to create a compact, riveting and heart-warmingly comical story of a small oddsockeater in a big world.

ONDŘEJ TROJAN (producer):

Ondřej Trojan is a renowned Czech full length feature film director and producer. Two films he produced, *Divided We Fall* and *Želary* (which he also directed), have been nominated for an Oscar for Best Foreign Language Film.



I like new and unexplored paths, they break up stereotypes and mobilise new effort, and the **Oddsockaters** are our first animated feature. I love Pavel Šrut's work and am also a big fan of Galina Miklínová's animated fairy tales. I have tried out the Oddsockeater books and screenplay on small, pre-school age 'dramaturgical advisers' and they have loved this strange world and were fascinated by it. We have inherited a long tradition of outstanding Czech animation, cartoons, puppetry and special effects. I believe that this tradition is in safe hands with the skilled team led by Galina Miklínová and that they have produced a popular and high quality film, which will do

well in cinemas and will be aired by TV channels for many years to come. Producing an animated feature is a laborious and long process. Unlike live action films, it is hard to predict when the production of an animation feature film will be completed. It was nearly impossible to predict how the film market will look like in 2016 when we entered the project in 2011, but I believed then and I believe now that romantic and adventurous souls will find their way into cinemas to share their experience with other viewers, not just watch the film alone on TVs, computers or smartphones.

PRODUCTION



SUPPORTED BY



MAIN PARTNER



PARTNERS



PRINCIPAL MEDIA PARTNER



MEDIA PARTNERS



DISTRIBUTION



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